

Pattern Luxi Stables 2026

Reining

Jugend /Amateur

Nov. Jugend / Einsteiger / AHAR

Pattern 2

Pattern 4

Ranch Riding

Jugend /Amateur

Nov. Jugend / Einsteiger / AHAR

Pattern 12

Pattern 10

Western Riding

AHAR

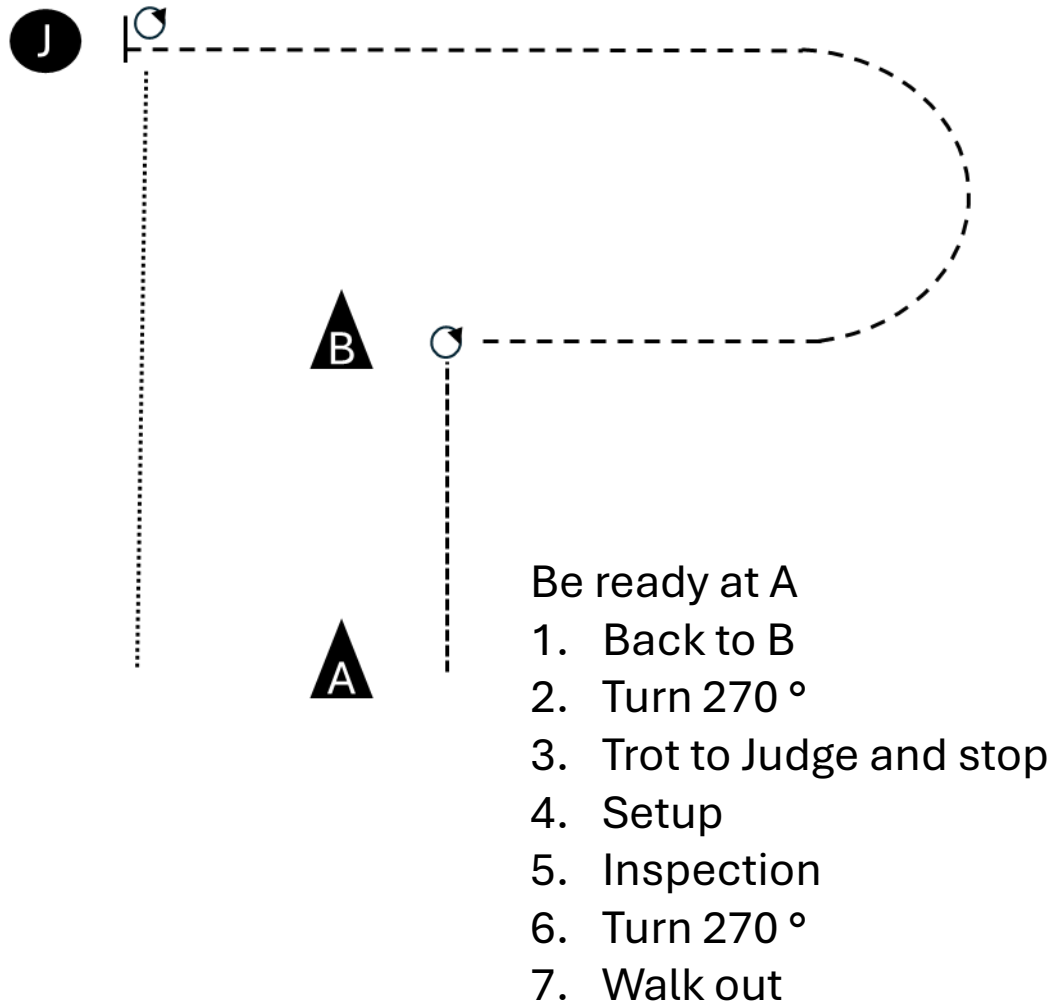
Pattern 5

Jungpferde

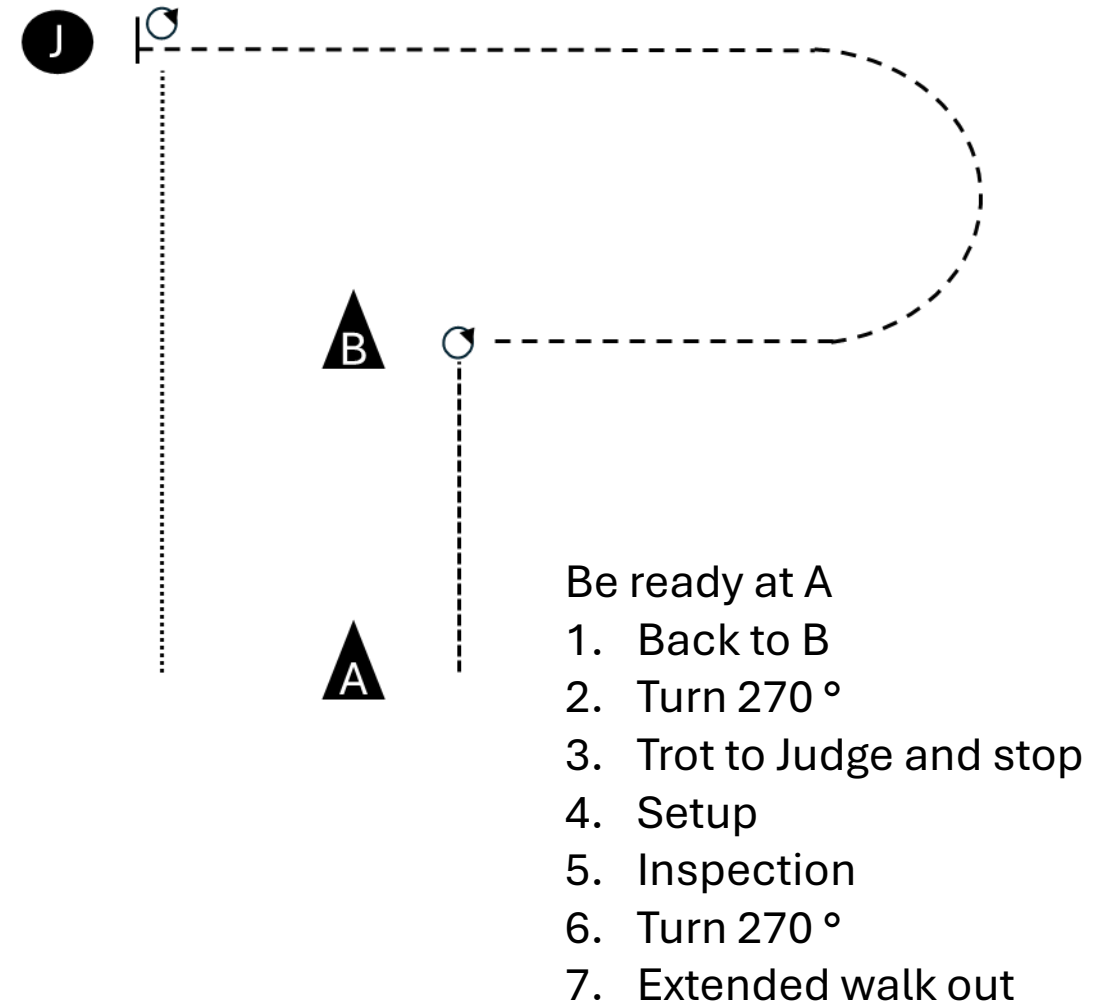
Basis AHAR

Pattern 2

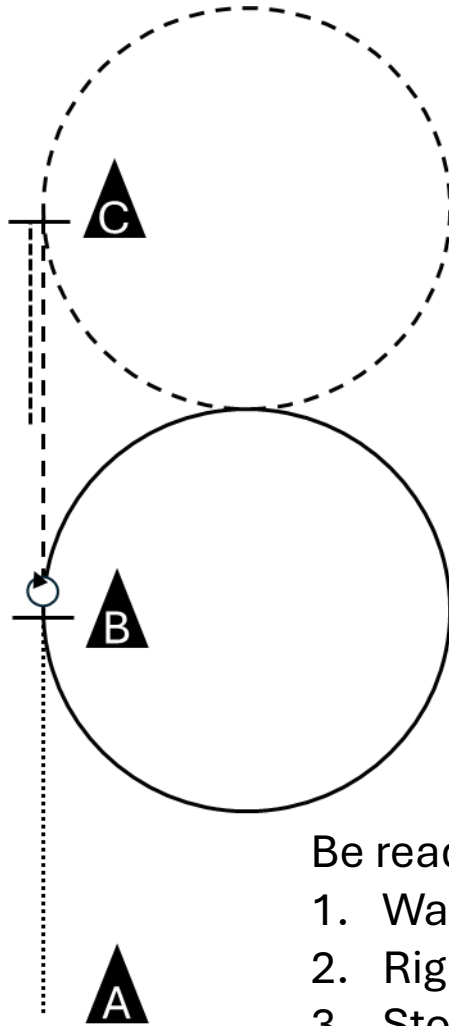
Showmanship Nov Jugend & Einsteiger



Showmanship Jugend & Amateur / AHAR



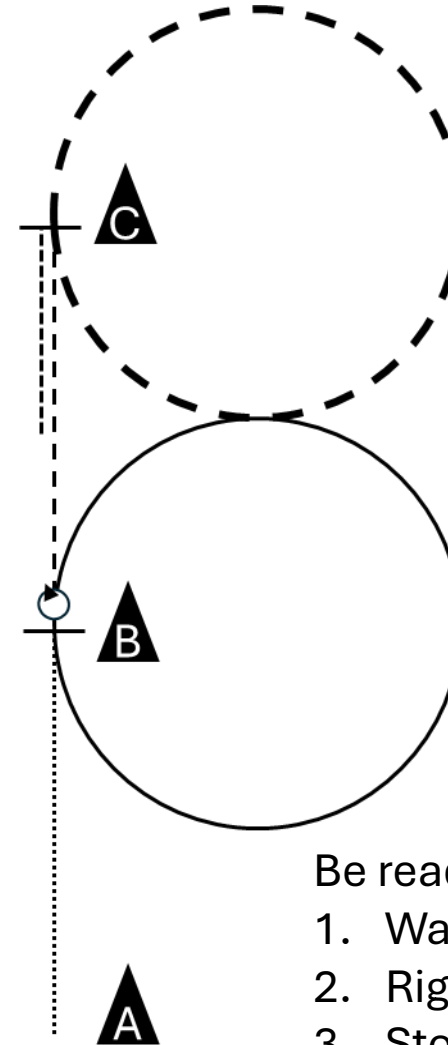
Horsemanship Nov Jugend & Einsteiger



Be ready at A

1. Walk to B
2. Right lope circle around B
3. Stop at B, turn 360 ° right
4. Trot to C and circle around C
5. Stop at C, back two horse lengths
6. Walk out

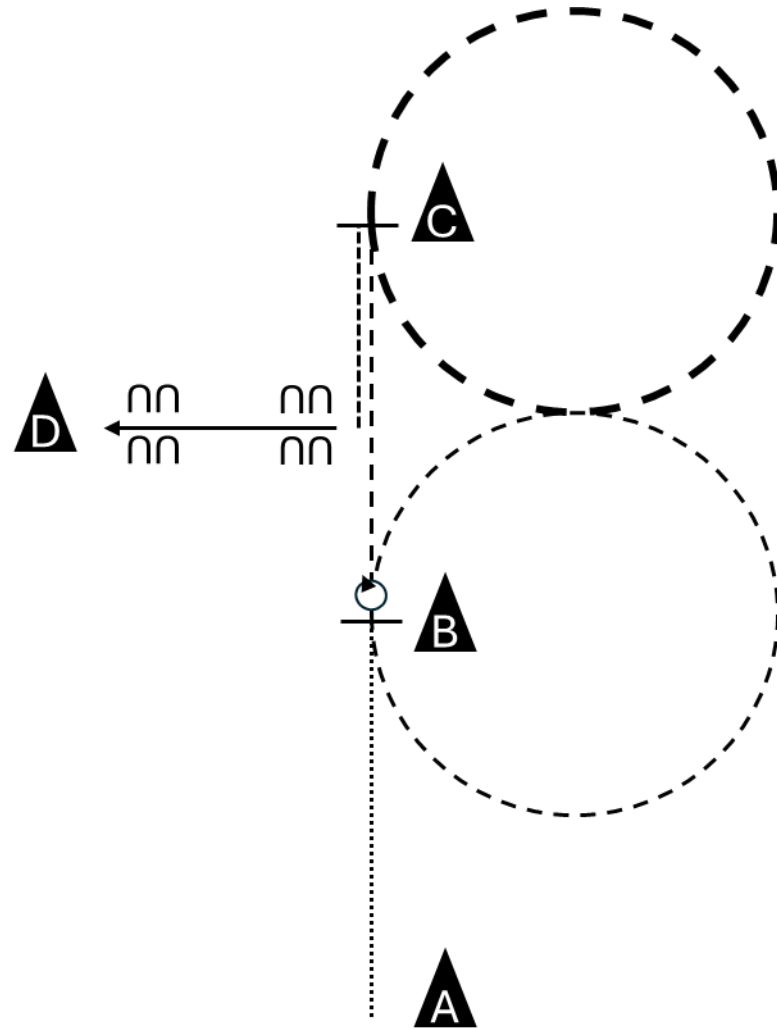
Horsemanship Jugend & Amateur / AHAR



Be ready at A

1. Walk to B
2. Right lope circle around B
3. Stop at B, turn 360 ° right
4. Trot to C
5. Extended trot circle around C
6. Stop at C, back two horse lengths
7. Walk out

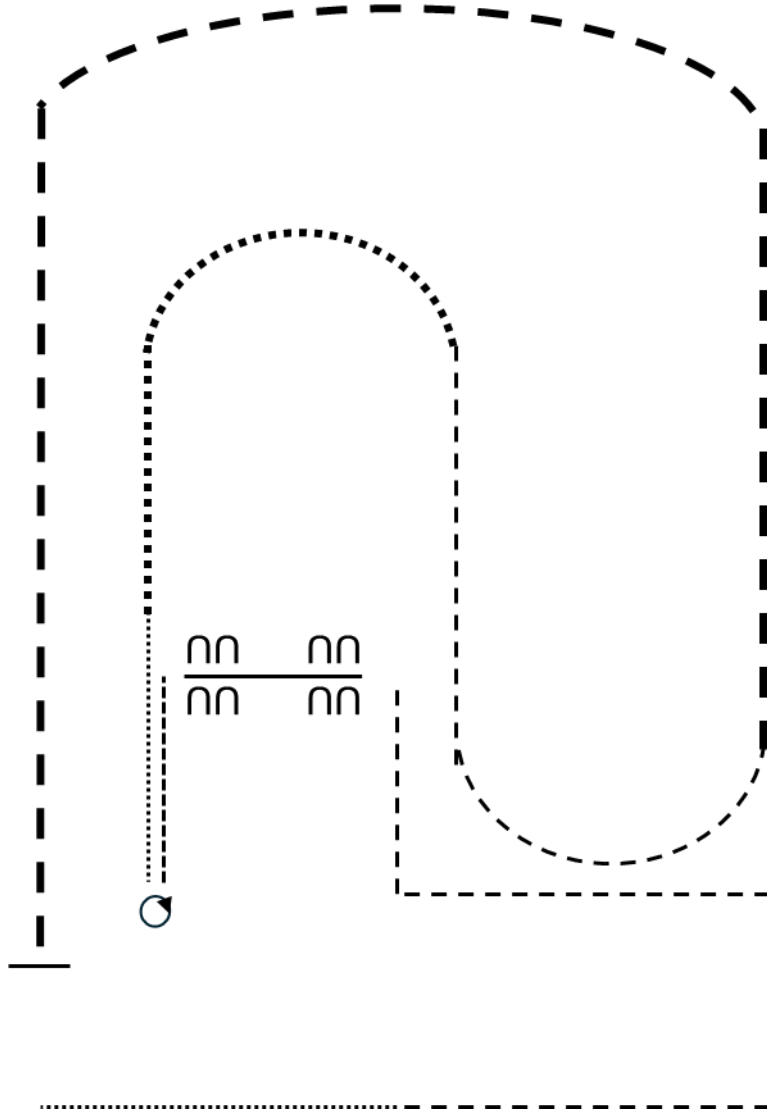
Horsemanship walk-trott



Be ready at A

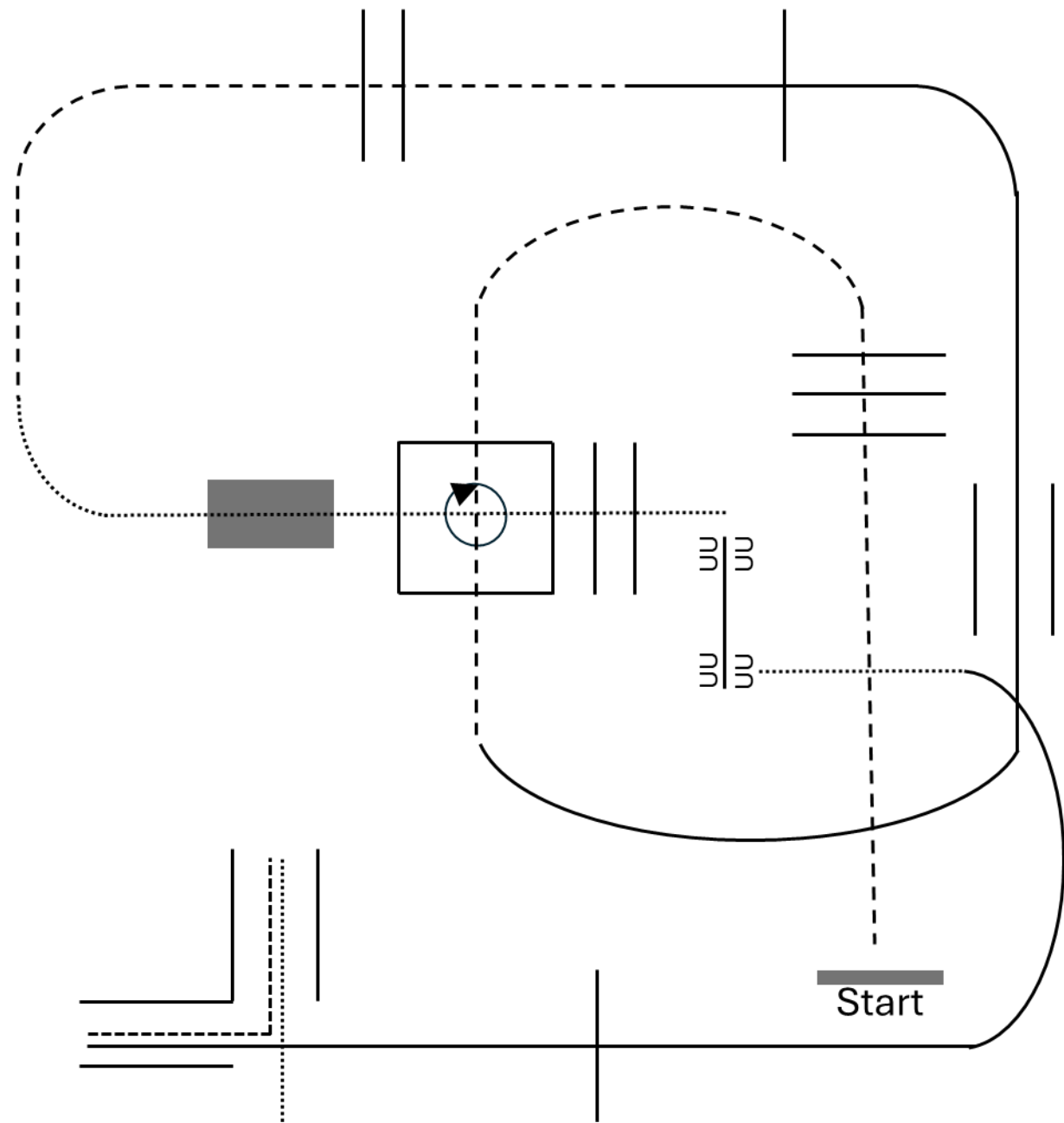
1. Walk to B
2. Trot circle around B
3. Stop at B, turn 360 ° right
4. Trot to C
5. Extended trot circle around C
6. Stop at C, back two horse lengths
7. Side-pass
8. Walk out

Ranch Riding walk-trot



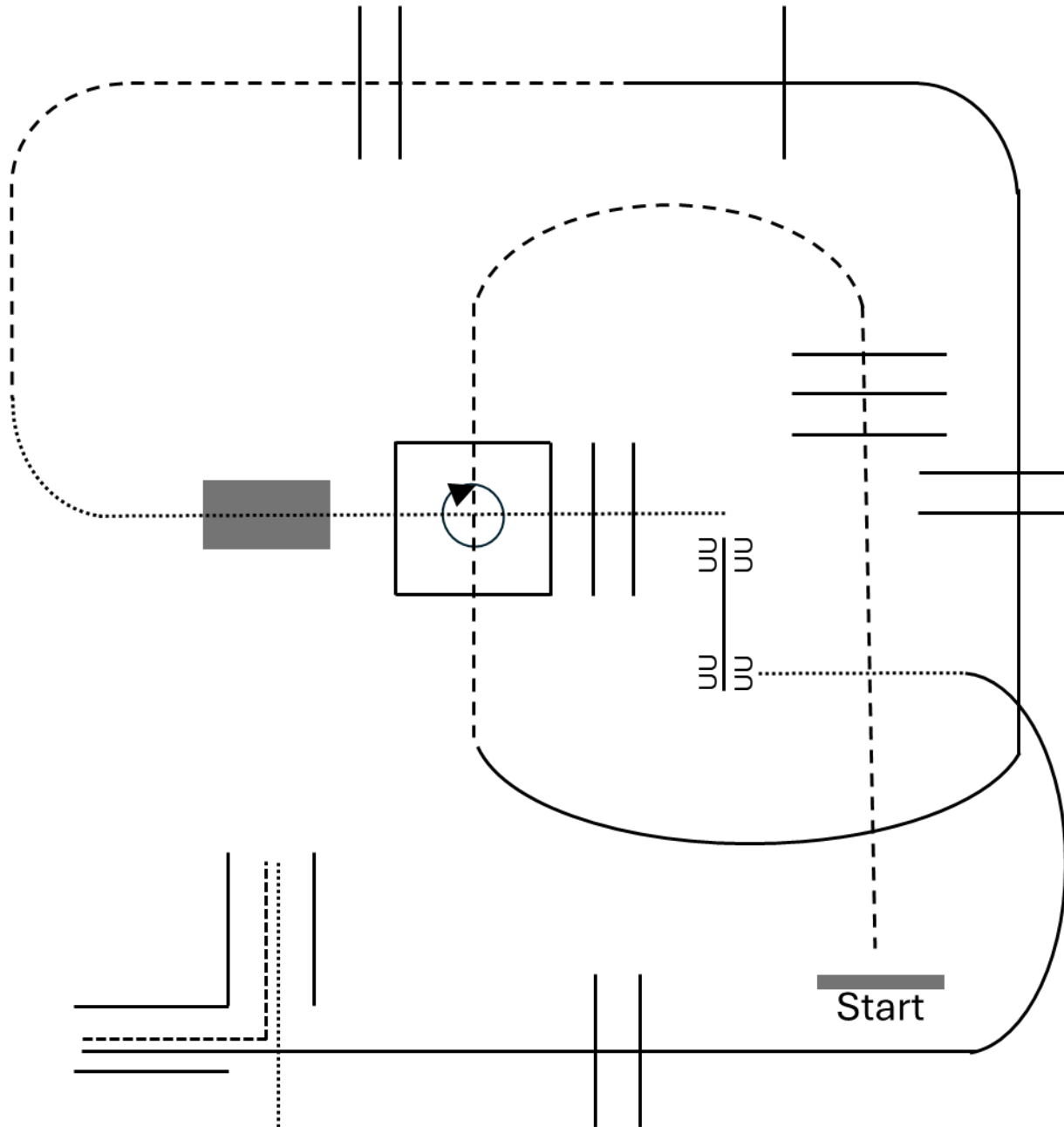
1. Walk
2. Trot
3. Side pass
4. Back
5. Stop 360° turn in any direction, either way first
6. Walk
7. Extended walk
8. Trot
9. Extended trot, stop

Trail Nov Jugend & Einsteiger



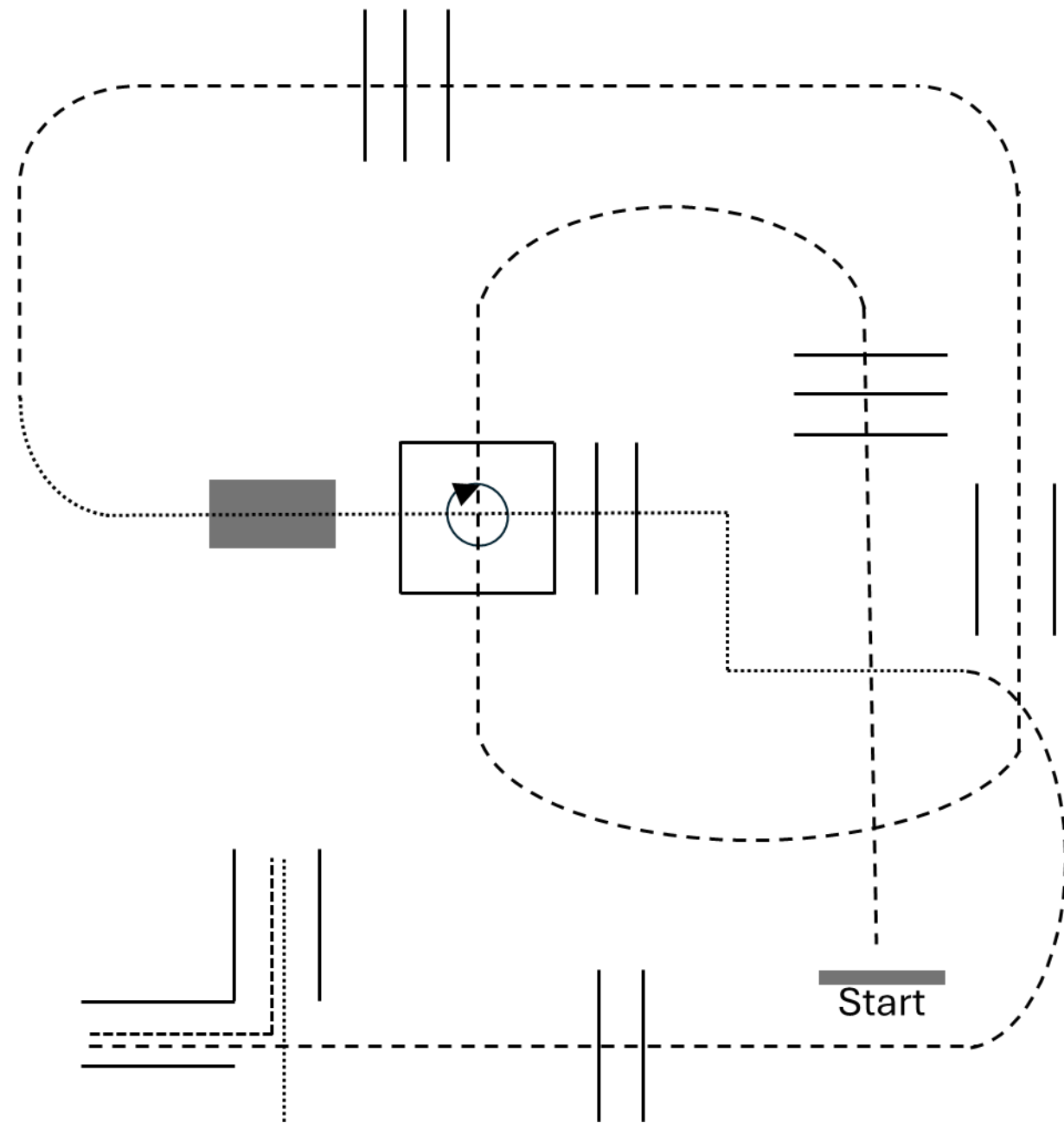
- 1. Gate
- 2. Jog over
- 3. Left lope over
- 4. Jog over, walk
- 5. Bridge
- 6. 360 ° box, either way
- 7. Walk over
- 8. Side pass, walk
- 9. Right lope over
- 10. Stop and back, walk out

Trail Jugend & Amateur / AHAR



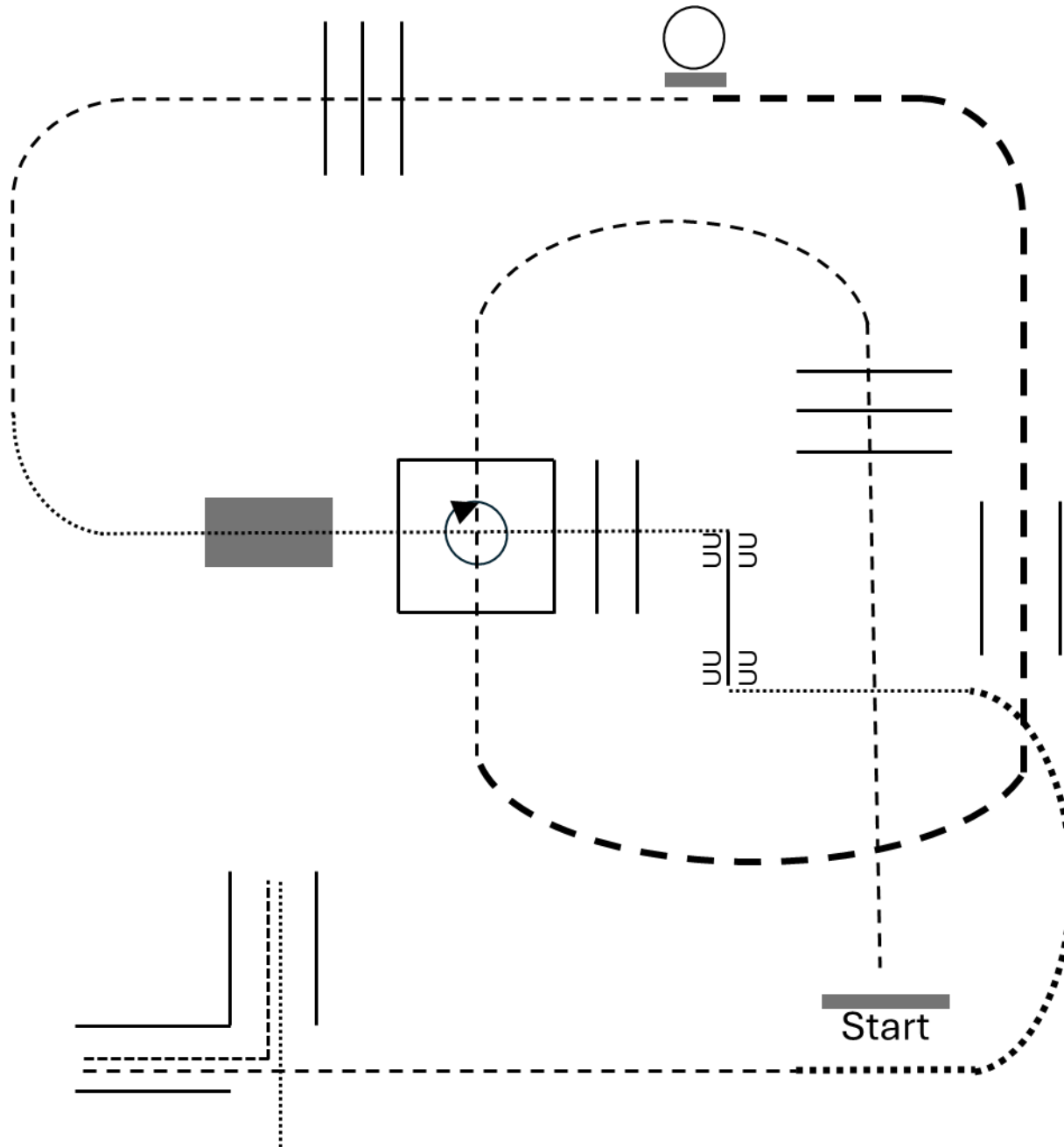
1. Gate
2. Jog over
3. Left lope over
4. Jog over, walk
5. Bridge
6. 360 ° box, either way
7. Walk over
8. Side pass, walk
9. Right lope over
10. Stop and back, walk out

Trail walk-trot / Trail in hand



1. Gate
2. Jog over
3. Jog over, walk
4. Bridge
5. 360 ° box, either way
6. Walk over
7. Jog over
8. Stop and back, walk out

Ranch Trail Jugend & Amateur / AHAR



1. Gate
2. Trot over
3. Extended trot
4. Drag (walk or trot)
5. Trot over, walk
6. 360 ° box, either way, walk over
7. Side-pass
8. Walk, extended walk, trot
9. Stop and back, walk out