

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

WESTERN RIDING - Blank

4

SHOW: ISS

CLASS: WMB West. Rid. Amat.

DATE: 2020-09-29

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Maneuver Description	W, J, Log	Trans	1. x	2. x	3. x	4. x	1. L	2. L	3. L	Log	S/B					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12				
9	386															73
		PENALTY														
		MANUV.	+1/2	0	0	+1/2	0	+1/2	+1/2	+1/2	0	0				
10	284						1, 1									2 64 1/2
		PENALTY														
		MANUV.	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	0	-1/2	-1/2			
11	209										1, 1/2					1 1/2 67
		PENALTY														
		MANUV.	-1/2	-1/2	0	0	0	-1/2	+1/2	0	0	-1/2	0			
12	111			1	0											0
		PENALTY														
		MANUV.	0	-1/2												
13	233			1	1	1	1	1		1	3					9 54 1/2
		PENALTY														
		MANUV.	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1	-1/2			
14	149															63 1/2
		PENALTY														
		MANUV.	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1/2	-1/2	-1/2	0			
15	210															0
		PENALTY	3, 0													
		MANUV.	+1/2													
16	228															9 55
		PENALTY	3													
		MANUV.	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1	-1/2	-1/2	0				

JUDGE'S NAME (PRINTED): S Merkle

JUDGE'S SIGNATURE: [Signature]

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- Quarter of more than 1/4 turn

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Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
17	226	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2		3	62 1/2
18	286	-1/2	0	13	1	3	0								0
19	384	0	+1/2	0	+1/2	+1/2	0	0	+1/2	0	0	0			72
20	34	+1/2	0	0	-1/2	0									0
21	107	0	0	-1/2	-1/2	-1/2	-1/2	0	-1						0
22	280	0	0	0	-1/2	-1/2	0	-1/2	0	0	-1/2	-1/2			67 1/2

S. Merkle
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE: