

SHOW:

CLASS:

DATE:

1/2	Point	Penalties:

Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area

- Simple change of leads

Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the

designated change area

- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

- Break o	of gait at th	e lope					144	NEUVER SCO		nee than 1/4 tuen					
W/O	#				Each t	norse/rider team is : 1 1/2 Extremely Po	rnsed hetween 0-1	00 points and autor 2 Poor, 0 Correct,	natically begins the	run with a score of Good, +1 1/2 Exce	170 points allent		_	LT.Y	RE
Maneu	iver Des	cription	W, J. LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	PENALTY	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11		
1	49	PENALTY						1			_		-110	1	71
/	47	MANUV.	+1/2	0	1112	+112	+1/2	0	0	+14	0	Ü	-1/2	/ 1	
		PENALTY									92				251
2	218	MANUV.	+1/2	+112	+1/2	+112	+112	+1	+1/2	0	+1/2	+112	+1/2		751
		PENALTY	· · · · · ·		T				T	I	1	I	T		
3	265	MANUV.	+1/2	+112	0	+1/2	+1/2	+1	+1/2	11	+112	0	0	1	75
	<u></u>		1112	1.11			1.1.2			121					
h	137	PENALTY						1						1	71
-1	1.0	MANUV.	+1/2	0	+1/2	0	0	0	0	+112	0	6	+112	1	17
5	711	PENALTY													7/
5	74	MANUV.	+112	+112	11/2	+1	+112	+1	1112	+1	+112	0	0		76
_	T	PENALTY	T	T		T	T	1				T	T	1	
6	172	MANUV.	0	0	0	+1/2	0	0	+112	0	0	0	-1/2		70:
		_	1						-		1/		12	1	T
7	90	PENALTY	10	6		+11)	+1/2	10	+1/2	(3	-1		3	4	65
	1,	MANUV.	10	6	10	1.17	17/12	1 0	17117	U	//	10	1 /1		
8	10:	PENALT	-		- 4				G	1				-	0
0	10	MANUV.	0	0	-1/2	-112	1-1	1-1			67/				

C. Leroux



SHOW: BSS

CLASS: OPEN

DATE: 67/06/22

1/2	Point	Penalties:
1/2	LOUIT	i cilditics.

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- -Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

Point Penalties

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
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Dreak U	f gait at th	e lohe						NEUVER SC	- Overturn of m	ore than 1/4 turn			-		
W/O	#				Each h	orse/rider team is s	creed between 0-1	00 points and auto	matically begins the	run with a score of Good, +1 1/2 Exce	70 points ellent		- The second second	LTY AL	RE
Maneu	ver Des	cription	W, J. LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	PENALTY TOTAL	SCORE
ı	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11		
9	52	PENALTY MANUV.	412	(m)	-1/2	1-1/2	-1/2	-1/2	-1/2	0	0	0	0	1	67
			4		1 0				~					_	
10	327	PENALTY MANUV.	+1()	0	-1/2	0	0	11/2	0	+112	0	0	+1/2		711
			8					_ ~						-	
ЛЛ	64	PENALTY	0	+1/2	+1/2	+112	+112	+112	+112	+112	+1	+112	0		75
				r		1	1			T	ī	T		T	T
12	2	MANUV.	0	0	+1/2	11/2	+112	+112	+112	41	+112	+112	6	1	131
		PENALTY	Γ	T T	T	Г	T	T	T	T				Γ	
13	188	MANUV.	+112	+112	+112	+112	+1	0	+1/2	0	4112	41/2	0		741
		PENALTY										Τ			Γ
14	89	MANUV.	4112	41/2	0	-1/2	0	0	Ô	4112	0	0	0		71
		PENALTY					13	1					35	1,,	E-1
15	133	MANUV.	0	-112	-112	-112	-1/2	-1	-112	0	0	0	-1	М	53
16	85	PENALTY	141	1 4 6	14/2	1/1/2					. (4	1.410	1.41		76-
	-0	MANUV.	+112	+12	4/12	+1/2	1+1	+1	0	+1/2	+/	+1/2	+1/2		10 -

JUDGE'S NAME (PRINTED):



SHOW:

CLASS:

DATE:

1/2 P	oint	Penalties:	

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eak of ga	it at walk or jog fo alt at the lope	or more than to	vo strides				R	Overturn of mo	, 2, and 4 (exce	pt for Level 1 clas	ses)			
1/0	#			Each h	orse/rider team is so 1 1/2 Extremely Poor		NEUVER SCOP 00 points and automa 2 Poor, 0 Correct, +1	tically begins the	run with a score of Good, +1 1/2 Exce	70 points lient			PENALTY TOTAL	SCORE
aneuve	r Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S&B	PEN 12	SC
	neuver	1	2	3	4	5	6	7	8	9	10	11		
17/	PENALTY MANUY.	0	Ô	+112	1-1	+112	+112	+1/2	11/2	+112	0	-1/2	1	70-
IC.	PENALTY							•		1	0			C
18	264 MANUV	0	+112	0	0	0	0	0	0	-/1			+	<u></u>
19	182 PENALTY		0	-1/2	0	8	-1/2	0	+1/2	11/2	0	-1/2		68
201	PENALT		0	30			-					_		C
	MANUV													
21	241 MANUN	-	0	-1/2	0	0	0	-1/2	-112	41/2	+1/2	11/2		7
22	93 PENAL	. 41	0	1	1-1/2	0								0
23	248 MANU	_	+1/2	11/2	. 0	+112	+1/2	-11/2	1-1	+112	. 0	0	-	17.
Qu	354 PENAL	111	1 +1/1	0	-112	0	1-1	0	0	+1/2	11/2	2 0		16
C	· Lero	JUX						IUDGE"	S SIGNATU	1			>	



SHOW:	BSS
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CLASS:

DATE:

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- вреак о	f gait at in	e lope								ore than 1/4 turn	1				
W/O	#			000	Each t	norse/rider team is s 1 1/2 Extremely Po	anned between 0-1	NEUVER SCO 00 points and auto 2 Poor, 0 Correct,	matically begins the	e run with a score o y Good, +1 1/2 Exc	of 70 points ellent	Г		PENALTY TOTAL	SCORE
Maneu	ver Des	cription	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	\$ & B	PEN/	SC
	Maneuve	er	1	2	3	4	5	6	7	8	9	10	11		
1	49	PENALTY MANUV.	+1/1	0	+1/2	0	+1/2	1	0	0	0	0	-1/2	1	70
/	1()		11112		11.111	10	1110		+1,5				-0,5		
2	218	PENALTY MANUV	0	0	+1/2	+1/2	0	+1/2	+1/2,	0	0	+1/2	0		7/1/2
//V	Tooly.				T				+2		T	1	+0,5	1	1
2	165	PENALTY	0	0	10	+1/2	+1/1	+1/2	+1/2	+1/2	0	+1/2	0		73
1	M		II/	10	11.7	11.7/\(\Lambda\)	177//	THA	+2	17/11/2	14,2	17.7/4/	+1		
/1	12	PENALTY MANUV.	1.110	1	0		1/1	1	0		7	1	1	1	69
4	131	MANUV.	+1/2	1//	10	1(/	1/1/		10	10		0	0	1/	(V)V
	T	PENALTY													1-1
5	74	MANUV.	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0		14
 		PENALTY	T			T	T		+2,1		1		7.17	T	
6	172	MANUV.	0	0	0	-1/2	-1/2	0	0	-1/2	0	0	-1/2		68
H	T	PENALTY	T	T	т	T	_	1	-1	-	1		3	1	T
7	99	MANUV.	1	0	0	0	0	0	11/2	0	-1/2	0	-1	5	64
	T			T	1		T	1	10,5		7	1	-1.		T
8	Not	PENALTY MANUV.		0	-1/2	-1/2	-1/2	-1	0	-1/2	ScHoo	UNG			0
<u></u>	101		1 1	2110	11.00	71,00	11100		-1	19/	u ala		2010		

JUDGE'S NAME (PRINTED):



SHOW:	BSS
CLASS:	OPEN
DATE:	06/07/2022

4 m Doint	Danalties:

- Tick or light touch of log

1 Point Penalties:

- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

- Not performing the specific gail (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the 3 Point Penalties: designated area
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead) designated change area
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
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Disqualification (DQ) or 0 Score:

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eak of gait at th	Поро			Each ho	orse/rider team is s	MA cored between 0-10 or, -1 Very Poor, -1/		Number of more RES latically begins the ru 1/2 Good, +1 Very G		70 paints llent			PENALTY TOTAL	SCORE
aneuver Des	crintion	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	12 PEN	SS
Maneuv		1	2	3	4	5	6	7	8	9	10	11	-	
. Indiada	PENALTY				1						0	.10	1/	16
9 52	MANUV.	0	0	-1/2	1/2	0	-1/2	-1/2	-1/2	0	U	-1/2 -1	17	00
	PENALTY			,	· ·			101						/1
10/20	MANUV.	0	-1/2	- 1/2	0	1	-1/2	0	-1/2	0	0	0		60
V Na I		V	NIN	1112		T	1	-1,5				-0,1	Τ,	
11 11	PENALTY		1 1/2	1	1	10	0	+1/2	11/2	4112	+1/2	0	7/	7/11
11 64	MANUV	10	+1/2	0	(/		10	+1	TINN	77/1	1777	+1,5		
1. 4	PENALT	Y			1				0	1.11.	10	10	\dashv_{Λ}	12
12/2	MANUV	0	0	0	0	+1/2	0	40,5	0	+1/h	10	10,1	. 1	70
	PENALT	ry		1	T			4013						71
12/18	P MANUS	1. 0	+1/2	0	+1/2	41/2	0	+1/2	+1/2	0	0	0	1_	ta
10 Mac		10	1, 1//		1		_	+2,				0,5		T
1/1 2	PENAL			1/7	0	11/1	0	- 1/2	-1/1	-112	-1/2	0		69
14 1	MANU	v. +1/2	+1/2		0	F1/1		11	A/X	AIN	111-0	-11.		
1 .	PENAL	.TY			1		1			+,	+,	5		7 5
15 13	3 MANU	JV. 0	0	-1/2	-1	-1/2	-1	-1	-1/2	1-1	-1	-1/2	3	U
	PENA	LTY			T			7						
16 1	Z MAN	uv. 1/1/2	+117	+1/2	11	+1/2	+1/2	1 +1/2	+1/2	1 +1/2	+1/2	+1/2		te
4/0		1	LONG					+4	18	Kend	a	Zeva	2	

JUDGE'S NAME (PRINTED):



SHOW:	BSS	
CLASS:	OPEN	

DATE:	06/07/2022,

1/2	Point	Penalties:

- Tick or light touch of log

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area

Simple change of leads

- -Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the
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5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)

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- Willful Abuse
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Break of gait at walk or jog for more than two strides Riding Patterns 1, 2, and 4 (except for Level 1 classes) Break of gait at the lope MANEUVER SCORES Each horse/hider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent PENALTY TOTAL SCORE W/O LOG 3RD X 2ND X 4TH LINE 1ST X 3RD LINE 2ND LINE 1ST LINE TRANS Maneuver Description W. J. LOG 10 11 9 7 8 5 6 Δ 3 2 PENALTY MANUY MANIN PENALTY MANIEN PENALTY MANUV PENALTY PENALTY MANUV PENALTY PENALTY ONG

JUDGE'S NAME (PRINTED):



SHOW:	BSS
CLASS:	OPEN
DATE:	7/6/22

1/2 Point Penalties:

Tick or light touch of log

Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
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Break of gait at walk or jog for more than two strides uen of more than 1/4 tuen Break of gait at the lope MANEUVER SCORES Each horsel/ilder team is scored between 0-100 points and automatically begins the run with a score of 70 points PENALTY TOTAL SCORE 1.172 Extremely Poot, -1 Very Poot, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent W/O S&B LOG 2ND X 3RD X 1ST X 4TH LINE 2ND LINE 3RD LINE TRANS 1ST LINE W. J. LOG Maneuver Description 11 10 0 8 6 7 5 4 3 2 Maneuver į 71 PENALTY MANUY PENALTY MANITY PENALTY MANITY 18% PENALTY MANUV PENALTY PENALTY 6 65/2 PENALTY 0 MANUV. PENALTY MANUV

JUDGE'S NAME (PRINTED):



SHOW:	BSS	
CLASS:	OPELI	

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DATE:

1/2 Point Penalties:	1/2	Point	Penalties:
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Tick or light touch of log

1 Point Penalties:

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- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

Break of	gait at the	e lope							Overturn of mo	ee than 1/4 tuen	yel G	-			
W/O	#				Each ho	orse/rider team is s		NEUVER SCO 00 points and autom 2 Poor, 0 Correct, +	atically begins the r 1/2 Good, +1 Very	run with a score of Good, +1 1/2 Excel	70 points lent			LT.	SCORE
Maneu	ver Desc	cription	W, J. LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	PENALTY TOTAL	SCO
	Maneuve		1	2	3	4	5	6	7	8	9	10	11		
9	3	PENALTY MANUY.	0	0	-1/2	1-1/2	-1/2	-'b	-1	0	0	0	0	1	66
	_										Γ			Т	\Box
10	3	PENALTY MANUY.	+1/2	-1/2	-1	-1/2	0	0	0	0	0	0	+1/2		69
		PENALTY													
11	6	MANUV	0	+1/2	+1/2	0	+1/2	+1/2	+/	+1/2	+1	.0	0		74/2
	Т	PENALTY			T	1									
12	2	MANUV.	0	0	0	0	+1/2	+1/2	0	0	+1/2	+1/2	0)	7-1
_	T	PENALT	,				T								2//
13	130	MANUV	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+/2	0		74%
_	Т	PENALT	y	T		T	T				T				
14	8	MANUV	+1/2	0	0	0	0	+1/2	-1/2	0	-1/2	-1/2	0		69%
_		PENALT	y l	T			T	11				3	5		
15	3	MANUV	+	0	-1/2	-1	-1	-1	-1/2	-1/2	-1/2	-1	-1/2	9	54/2
-	Τ,	PENAL	v		T	T		T		1	Т			T	
16	45	MANU	-	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1	+1/2	+1/2		75
				7 2	alalal	^					/)	200		0	

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1/2 Point Penalties:	
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Tick or light touch of log

Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gall (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- -Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the
- designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookle
- classes) - Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western

Riding Patterns 1, 2, and 4 (except for Level 1 classes) Break of gait at the lope Overturn of more th MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Extellent PENALTY TOTAL SCORE W/O S & B 3RD X LOG 2ND X 4TH LINE 1ST X 3RD LINE 1ST LINE 2ND LINE TRANS W. J. LOG Maneuver Description 11 10 7 9 6 4 3 2 Maneuver PENALTY MANUY PENALTY MANUY MANUV PENALTY PENALTY PENALTY MANUV PENALTY MANUV. 0 PENALTY. 0

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10	Point	Penalties:
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Tick or light touch of log

Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- -Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the

designated change area

- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead) Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
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- Major refusal stop and back more than two strides or four steps with front legs
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- Failure to start lope prior to end cone in Pattern 1
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- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

n of more than 1/4 turn Break of gait at the lope MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points PENALTY TOTAL SCORE -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent W/O LOG S&B 2ND X 3RD X 4TH LINE 1ST X 3RD LINE 2ND LINE TRANS 1ST LINE W. J. LOG Maneuver Description 11 10 q 7 8 6 5 4 3 2 Maneuver 1 PENALTY MANUV PENALTY 73 MANUN +112 PENALTY +1/2 +16 MANUV PENALTY 16 MANUV PENALTY +111 PENALTY PENALTY +11 112 PENALTY -11 AAAMINA Halsaker SVIVIA

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1/2	Point	Penalties:

Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

- Not performing the specific gail (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal stop and back more than two strides or four steps with front legs
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- Failure to start lope prior to end cone in Pattern 1
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Dreak O	gait at th	e lope								ore than 1/4 turn				T 1	
W/O	#		MANEUVER SCORES Each horse-hider team is scored between 0.100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										ا بر ۱	3E	
Maneu	ver Des	cription	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S&B	PENALTY TOTAL	SCORE
ı	Maneuve	er	1	2	3	4	5	6	7	8	9	10	11		
9	52	PENALTY MANUY.	+1/2	+1/12	0	-1/2	0	-M	1/2	0	+1/2	0	-112		691/
		PENALTY									,				7.1
10.	327	MANUV.	+1/12	0	-1/2	Mr	0	0	+1/2	0	+1/2	0	0		p
11	64	PENALTY MANUV	+1/12	+1/2	+1/12	+1/2	+1/17	+1/2	+1/2	+1/2	41	1/12	0		751
12	2	PENALTY MANUV.	0	0	0	1-1/2	+1/2	+1/2	+1/2	0	£1/12	0	0	1	70
13	188	PENALTY MANUV.	0	th	0	+112	1/12	0	1/12	+1/12	1/12	1/1/2	0		形
14	89	PENALTY MANUV.	+112	0	0	0	0	1/2	0	-1/2	-112	0	1/2		691
15	133	PENALTY MANUV.	0	0	-117	-112	-1	1-1/2	-1/2	-1/2	-112	3	5	9	出
16	85	PENALTY MANUV.	+1/12	0	+1/1	+117	+112	+1/2	+1/2	+1/12	+1/2	+1/2	0		74.
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Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
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Disqualification (DQ) or 0 Score:

- Illegal equipment
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	. 3	псторс							Riding Pattern	is 1, 2, and 4 (ex	cept for Level 1	classes)			
W/O	#		MANEUVER SCORES Each horse hider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										≥ ,		
Maneu	ver Des	cription	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	3RD X	LOG	S & B	PENALTY	SCORE
- 1	<i>l</i> laneuv	er	1	2	3	4	5	6	7	8	9	10	11	1	
17	167	PENALTY MANUY.	0	+1n	+112	0	-1/h	+112	+1	-1/12	0	+112	0		74
18	264	PENALTY MANUV.	+1/1	0	+ 1/2	0	+1/12	+1/12	0	-1/2	0	38			0
19	182	PENALTY	+40	+1/12	-1/2	0	0	-112	1/12	0	the	0	0		7
b	26	PENALTY MANUV.	+1/2	0	3	2				aures of energy-energy-briggers a-		All Market (Sept. Sept.			0
71 à	241	PENALTY MANUV.	4/12	0	1	0	1/12	0	0	0	1/12	+1/2	0	1	71
2	93	PENALTY MANUV.	0	0	1-1/2	1-1/2	-1/2	1-1/2	0	0	0	0	3-112	6	0
36	48	PENALTY MANUV.	-1/12	+1/17	+112	0	+1/2	+112	+112	1-1/2	+112	+1/2	0	1	F8
42	34	PENALTY MANUV.	0	0	0	-1/2	0	1-1/2	0	0	0	0	0	16	38

JUDGE'S NAME (PRINTED):

For more information on how exhibitors are scored visit www.aqhuniversity.com