

SHOW: BSS

CLASS: AMATEUR

DATE: 07/06/22

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the
 designated area
- Simple change of leads
- -Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookle classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)

W/O		1					844	MEINED OO	ADEC						
	#				Each	horse/rider team is: -1 1/2 Extremely Po	scored between 0-	ANEUVER SC 100 points and auto 1/2 Poor, 0 Correct,	matically begins the	e run with a score o y Good, +1 1/2 Exc	f 70 points ellent			ال ۲	Ę.
Maneu	ver Des	cription	W, J, LOG	TRANS	1ST X	2ND X	3RD X	0 & 1ST LINE	2ND LINE	3RD LINE	4TH LINE & O	LOG	S&B	PENALTY	SCORE
N	Maneuve	er .	1	2	3	4	5	6	7	8	9	10	11		
1	99	PENALTY MANUV.	0	0	+112	1112	-0	+1/2	+1	+1	+1/2	0	0		74
						r				_					
2	157	PENALTY - MANUY	+1/2	+1/2	+1/2	41	0	41/2	11	+1	41	0	+112		76
		PENALTY				T	Γ								
3	46	MANUV	0	-1/2	0	0	0	0	0	0	+1/2	3-112	-11)	3	66
		PENALTY						T							
4	172	MANUY.	+1/2	+112	0	0	0	0	+112	0	-1/2	-1/2	0		701
		PENALTY		,											
5	167	MANUV.	0	0	0	+1/2	+1/2	0	+1/2	+1/2	4112	Ó	0	1	711
		PENALTY	T												
6	223	MANUV.	0	-1/2	+1/2	+112	0	+1/2	0	0	+1/2	-112	0		M
5	_	PENALTY	T												
+	56	MANUV.	0	0	0	0	+1/2	0	0	+1/2	+1/2	0	<u>(</u>		714
T	Т	PENALTY						_					\cup		
	H										\				
		MANUV.									10	,			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE



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W/O	#				Eac	h horse/rider team -1 1/2 Extremely	is scored between (0-100 points and auto -1/2 Poor, 0 Correct	omatically begins th	ne run with a score o	of 70 points				
Maneuver Description		W, J, LOG	TRANS	1ST X	2ND X		0 & 1ST LINE	2ND LINE	3RD LINE	4TH LINE	LOG	S & B	PENALTY TOTAL	SCORE	
	Maneuv	er .	1	2	3	4	5	6	7	8	9	10	11	1	
1	no	PENALTY													
1	199	MANUV.	0	0	1	0	F1/2,	+1/2	+1/2	+1/2	+1/2	41/2	0		73
0		PENALTY			T	T	1		+1,1		Γ	ı	11,1		
1	157	MANUV.	+1/2	+1/2	+1/2/	+1	-1/2	0	+1/2	+1	+1	+1/2	+1/2	1	14
		PENALTY			T	T	T		+45				+3		
3	46	MANUV	0	0	0	-1/21	0	0	0	0	0	3	0	3	651
		PENALTY							-0,5				-1		<i>V</i>
4	177	MANUV.	7	0	£1/2	-1/2	0	-1/2	0	1	,/2	2	1		1
					UIIN		11/	-1/2	-15	0	7/1/	(/	-0,5		OV
1	117	PENALTY	_	-2									- 7/1		
2	Ipt	MANUV.	0	0	0	0	0	0	0	+1/2	+1/2	0	0		11
/	444	PENALTY							0				+1		
6	223	MANUV.	1	-1/2	+1/2	0	0	0	1	0	0	0	0	7	7
1		PENALTY							0				0		
1	56	MANUV.	0	0	0	-1/2	0	0	-1/2	0	0	1	0	6	69
П	T	PENALTY		-					-1				0		V
	f	MANUV.													
		1	· LOK	116						Su	Na	You	,		

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Maneuver	Break of g	gait at th	e lope					*			s 1, 2, and 4 (ex	cept for Level 1 o	classes)			
Maneuver 1 2 3 4 5 6 7 8 9 10 11 1 QQ FENALTY	W/O	#				Each	n horse/rider team b -1 1/2 Extremely F	s scored between 0	-100 points and auto	omatically begins th	e run with a score o	of 70 points relient				ш
Maneuver 1 2 3 4 5 6 7 8 9 10 11 1 0 0 $\frac{9604.77}{400001}$ 0 0 $\frac{1}{12}$	Maneuve	er Desc	ription	W, J. LOG	TRANS	1ST X	2ND X	3RD X		2ND LINE	3RD LINE		LOG	S & B	PENAL TOTA	SCORE
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$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	1 0	na .		0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		形
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	2	5		+1/2	0	+1/2	+1	0	+1/2	+1/2	+1	+1	+1/2	+1/2		76
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	1 1	dx		0	0	0	0	0	0	0	0	3 -1/2	1 2	-1/2	3	65/2
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	10	P		0	0	-1/2	0	-1/2	0	0	0	3-1/2	0	0	3	14/2
ANUV. 0 0 0 +1/2 +1/2 +1/2 +1/2 0 0 0 0 72 PENALTY MANUV. +1/2 0 +1/2 0 0 0 0 +1/2 +1/2 72 PENALTY	5 1	11	-	1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	0	0	1	70/2
PENALTY PENALTY PARTY PA	ó ý	3 F	\dashv	0	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0		72
	7 0	6	-	+'/a	0	+1/2	0	+1/2	+1/2	0	0	0	+1/2	+1/2		73
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For more information on how exhibitors are scored visit www.aqhuniversity.com



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MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points WIO # PENALTY TOTAL -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent 4TH LINE 0 & S & B 2ND LINE 3RD LINE LOG Maneuver Description W, J, LOG TRANS 1ST X 2ND X 3RD X 1ST LINE 80 7 9 10 11 2 3 4 5 6 Maneuver 1 PENALTY +1/1 11/2 MANUV. PENALTY PENALTY 1 2 8 MANUY PENALTY 2 711 MANUV PENALTY +112 16 PENALTY MANUV. PENALTY 69 MANUV PENALTY MANUV.

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