

SHOW:

CLASS:

DATE:

1/2	Point	Penalties:

Tick or light touch of log

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- -Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

## 5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

#### Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1 2 and 4 (except for Level 1 classes

	Г					-		MANEUVE	R SCORES	more than 1/4	turn			-	г	
W/O	#			. 1	Each	horse/rider team -1 1/2 Extremely	n is scored between Poor, -1 Very Po	en 0-100 points a	and automatically Correct, +1/2 Go	begins the run v	vith a score of 70 d, +1 1/2 Excelle	points nt			≥ .	
Mane	ıver Des	cription	W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	S&B	PENALTY	SCORE
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com



SHOW:

CLASS:

DATE:

	Penalties:

Tick or light touch of log

## Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

### 3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

## 5 Point Penalties:

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Maneu	ver Des	scription	W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	S&B	PENALTY	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12		
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com



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CLASS:	Amateur	*	
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1/2	Point	Penalties:	
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Tick or light touch of log

#### 1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

### 3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters)
  or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

## 5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including crosscantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing

DATE:

- Holding saddle with either hand
- Use of either hand to instill fear or praise

### Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
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- Failure to start lope prior to end cone in Pattern 1
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W/O	#				Each	horse/rider tean	n is scored between Poor, -1 Very P	MANEUVE een 0-100 points a oor, -1/2 Poor, 0	R SCORES	more than 1/4	vith a score of 70	noints			≥ .	<sub> </sub>
Maneu	ver Des	cription	W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	S&B	PENALTY	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12		
1	319	PENALTY  MANUV.	0	0	-1/2	0	0	0	-1/2	0	- 1/2	0	-1/2	-1/2		67
1		PENALTY			54		1	1						1		
2	308	MANUV.	0	0	0	0	-1/2	-1/2	-1/2	-1/1	0	0	0	-1/2	2	65
		PENALTY														T.
3	376	MANUV.	0	0	-1/2	0	-1/2	-42	0	=1/2	0	0	-4/2	-1/2		67
	•	PENALTY														
f	83	MANUV.	+1/2	0	0	0	0	0	0	0	+1/2	0	+1/2	0		71/
		PENALTY	1-				0									
5	119	MANUV.	-1	-1/2	0	-1/1										0
,	21	PENALTY														
6	36	MANUV.	0	0	0	0	0	0	0	0	0	0	0	1/2		70/2
7	101	PENALTY				1		1	1							
1	131	MANUV.	† 1/2	0	+1/1	-4/6	0	1/0	0	0	+/2	+ 1/2	+1/2	0	3	68
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JUDGE'S NAME (PRINTED):



SHOW:	37	
CLASS:	Amateur	
DATE:	25,5,23	,

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Tick or light touch of log

#### Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

### 3 Point Penalties:

- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
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- Break of gait at walk or jog for more than two strides

5 Point Penalties:

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- Break o	of gait at th	ne lope						MANEIN/E		more than 1/4	(except for Lev	el 1 classes)				
W/O	#				Each t	norse/rider team 1 1/2 Extremely	is scored betwee Poor, -1 Very P	en 0-100 points a por, -1/2 Poor, 0 (	and automatically	begins the run w	rith a score of 70 d, +1 1/2 Excellen	points t		- 1 - 1 - 1	5 ,	#
Maneu	ver Des	cription	W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	S&B	PENALTY	SCORE
	Maneuv	er	1	2	3	4	5	6	7	8	9	10	11	12		
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P. Donarini JUDGE'S NAME (PRINTED):



SHOW: BM

CLASS: Amateur

DATE: 05-25-22

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410	Dalas	Penalties:
11/4	POIIII	renames:

- Tick or light touch of log

#### 1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
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- Break of gait at the lope

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		107.00				440000			Overturn of	ns 1, 2, and 4 more than 1/4	(except for Le	ver 1 dasses)				
W/O	#				Each i	norse/rider tean 1 1/2 Extremely	n is scored betwe y Poor, -1 Very Po	en 0-100 points a	R SCORES and automatically	begins the run v	ith a score of 70	points			<u>د</u> _	ш
Maneuver Description		W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	\$&B	PENALTY	SCORE	
Maneuver		. 1	2	3	4	5	6	7	8	9	10	11	12			
1	319	PENALTY  MANUV,	0	0	-1/2	0	0	-1/2	-1/2	0	0	0	0	0	1	67
2	308	PENALTY MANUV.	0	0	0	0	0	1	0	0	0	-1/2	0	-1/2	1	68
3	376	PENALTY MANUV,	0	0	0	0	-1/2	0	0	0	0	0	0	-1/2		69
4	183	PENALTY MANUV.	+1/2	0	0	0	0	0	0	0	+1/2	1	0	0	1	70
5	M9	PENALTY MANUV.	1 - 1/2	-1/2	0		0									0
6	36	PENALTY MANUV.	0	0	+1/2	0	+1/2	0	0	+//2	0	+1/2	+/2	+ 1/2		73
7	131	PENALTY MANUV.	0	0	+1/2	1-1	0	0	1	+½	1-12	+1/2	0	0	3	67
8	295	PENALTY MANUV.	0	0	1,0											0

JUDGE'S NAME (PRINTED):



SHOW: BM

CLASS: Amateur

DATE: 05-25-23

1/2 Point	Penalties:
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- Tick or light touch of log

### 1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

#### 3 Point Penalties

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters)
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- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

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Overturn of more than 1/4 turn MANEUVER SCORES W/O # Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points PENALTY TOTAL -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent Maneuver Description W, J, LOG 3RD LINE 3RD X 4TH X S&B **TRANS** 1ST X LOG 2ND X 1ST LINE 2ND LINE 4TH LINE Maneuver 2 3 4 5 6 7 8 9 10 11 12 PENALTY 9 86 MANITY PENALTY PENALTY MANITY PENALTY

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JUDGE'S NAME (PRINTED):

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1/2 Point Penalties:	1/2	Point	Penalties:
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Break of gait at walk or jog for more than two strides Break of gait at the lope Riding Patterns 1, 2, and 4 (except for Level 1 classes) Overturn of more than 1/4 turn MANEUVER SCORES W/O Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent PENALTY TOTAL 4TH X W, J, LOG 1ST LINE 2ND LINE 3RD LINE 4TH LINE 3RD X Maneuver Description TRANS 1ST X IOG 2ND X 8 q 10 11 12 5 6 7 Maneuver 1 2 3 4 PENALTY MANUV. PENAL TY PENALTY PENALTY MANUV. PENALTY PENALTY PENALTY

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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Tick or light touch of log

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- Hitting or rolling log
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- Break o	of gait at t	he lope	·			Managara and a second			Riding Patter	ns 1, 2, and 4	(except for Le	vel 1 dasses)	2 111 augmo 2	, 0, 4, 0 and L	CVCI I VVC	MOIII
W/O	#				Each	horse/rider team	is scored between Poor, -1 Very P	MANEUVE sen 0-100 points a por, -1/2 Poor, 0 (	R SCORES	begins the run y	with a score of 70	points			٠. ح	
Maneuver Description		W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	S&B	PENALTY TOTAL	SCORE	
	Vlaneuv	er	. 1	2	3	4 .	5	6	7	8	9	10	11	12	1	
9	8	PENALTY	//	- //	14 4 THE TOTAL TOT			- ,,	1				1 - 2 - 2		1	1
/	00	MANUV.	1/2	1/2	0	+/2	0	-1/2	-/2	the.	0	0	0	0	1	10
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10	88	MANUV.	+/2	0	0	+2	1/2	0	-/2	0	the	0	t/e	-//,		7/2
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For more information on how exhibitors are scored visit www.aqhuniversity.com