

WESTERN RIDING - Pattern 8

SHOW: BM
CLASS: VWB AMATEUR
DATE: 05/18/24

1/2 Point Penalties:

- Tick or light touch of leg

1 Point Penalties:

- Hitting or rolling leg
- Out of lead more than one stride either side of the center point and between markers
- Splitting the leg (leg between the two front or two hind feet) at the lope
- Hind legs slipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Single change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 2; failure to start the lope within 30 feet (9 meters) after crossing the leg at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Bizarre disobedience including kicking out, biting, tucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Creature of more than 114 lbs

MANEUVER SCORES

Each horse/riders team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, 1/2 Good, 1 Very Good, +1 Excellent

W/O	#		W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	3	PENALTY														
		MANEV.	0	+1/2	0	-1/2	+1/2	0	0	-1/2	0	0	+1/2	0		70 1/2
2	93	PENALTY		0												
		MANEV.	-1/2													0
3	333	PENALTY									1				1	64
		MANEV.	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	0	0	-1	-1/2	+1/2		
4	202	PENALTY			1	3		1		1		1			7	60
		MANEV.	+1/2	0	-1/2	-1	-1/2	-1/2	0	-1/2	0	-1/2	0	0		
5	239	PENALTY			1		1		1				3/5 0			0
		MANEV.	+1/2	0	-1/2	0	-1/2	0	-1/2	0	0	-1/2				
6	90	PENALTY	1/2				1	1	1				1		4 1/2	58
		MANEV.	-1/2	-1	-1	-1/2	-1/2	-1/2	-1	-1/2	0	-1/2	-1/2	-1		
7	142	PENALTY			1		1	1	1	1	11	13	1		12	48
		MANEV.	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1/2	-1	-1		
8	285	PENALTY							1						1	71 1/2
		MANEV.	+1/2	+1/2	0	0	0	+1/2	0	0	0	+1/2	-1/2	0		

M. FUNGO
JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Pattern 8

SHOW: BM
CLASS: WB AMATEUR
DATE: 05/11/24

1/2 Point Penalties:

- Tick or light touch of leg

1 Point Penalties:

- Hitting or riding leg
- Out of lead more than one stride either side of the osier point and between markers
- Spilling the leg (lag between the two front or two hind feet) at the lope
- Hind legs slipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failure to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to irritate fear or praise

Disqualification (DQ) or 0 Score:

- Badly equipped
- Wrong Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of race than 100 min

MANEUVER SCORES

Each horse/riders team is scored between 0-100 points and automatically begins the run with a score of 70 points
+1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
9	102	PENALTY	0													0
		MANEV.														
10	15	PENALTY									1					
		MANEV.	+1/2	0	0	+1/2	+1/2	0	+1/2	1/2	0	+1/2	+1/2	+1/2	1	73
11	156	PENALTY		3	3				0							0
		MANEV.	+1/2	-1/2	-1/2	0	0	0								
12	46	PENALTY									1					
		MANEV.	0	+1	+1/2	-1/2	0	+1	+1/2	+1	0	+1/2	+1/2	-1/2	1	75
13	125	PENALTY				1/2		1		1						
		MANEV.	-1/2	0	0	-1/2	-1/2	-1/2	0	0	0	0	0	0	2 1/2	60 1/2
14	10	PENALTY			1											
		MANEV.	+1/2	0	0	0	0	0	+1/2	0	0	0	0	0	1	70
15	190	PENALTY														
		MANEV.	+1/2	+1/2	+1/2	+1/2	+1	0	+1	+1	+1	+1/2	+1	0		77 1/2
16	64	PENALTY	3		1			1		1	1		1			
		MANEV.	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1	-1	-1/2	-1	0	8	54 1/2

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[Signature]
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WESTERN RIDING - Pattern 8

SHOW:

BM

CLASS:

NWB AMATEUR

DATE:

05/18/24

1/2 Point Penalties:

- Tick or light touch of leg

1 Point Penalties:

- Hitting or riding leg
- Out of lead more than one stride either side of the center point and between markers
- Splitting the leg (leg between the two front or two hind legs) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the leg at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering, two consecutive failures to change would result in two five point penalties)
- Stubborn disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- WHSA Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 14 min

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES												PENALTY TOTAL	SCORE	
Maneuver Description		W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
17	4	PENALTY			25			50								0
		MANEV.	-1/2	-1	-1/2	-1/2	-1									
18	80	PENALTY	3							1	0					0
		MANEV.	0	0	-1/2	0	0	0	0	-1/2	-1/2					
19	151	PENALTY			25		50									0
		MANEV.	-1	-1	-1/2	-1/2										
20	110	PENALTY			0											0
		MANEV.	0	-1/2												
21	223	PENALTY														6
		MANEV.	+1/2	+1/2	0	0	-1/2	+1/2	+1/2	0	+1/2	0	0	0		
22	118	PENALTY	1													6 1/2
		MANEV.	-1/2	-1/2	0	-1/2	0	0	0	0	-1/2	0	-1/2	1		
23	66	PENALTY			1				1							5 1/2
		MANEV.	+1/2	0	0	0	-1/2	-1/2	-1/2	0	0	+1/2	0	2		
24	177	PENALTY									20					0
		MANEV.	+1/2	+1	+1/2	+1/2	+1	-1/2	+1	+1/2	+1					

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WESTERN RIDING - Pattern 8

SHOW:

BM

CLASS:

VWB AMATEUR

DATE:

05/18/21

1/2 Point Penalties:

- Tick or flip of lope

1 Point Penalties:

- Hitting or rolling leg
- Out of lead more than one stride either side of the center point and between markers
- Splitting the leg (leg between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the leg at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cutting. Two consecutive failures to change would result in two five point penalties.)
- Excess disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		MANEUVER SCORES												PENALTY TOTAL	SCORE
Maneuver Description			W, J, LOG	TRANS	1ST X	LOG	2ND X	1ST LINE	2ND LINE	3RD LINE	4TH LINE	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
25	15B	PENALTY				1/2		1	1				1			
		MANEV.	-1/2	0	0	-1/2	0	-1/2	0	1/2	0	-1/2	0	0		
														3 1/2		
26	18	PENALTY	0		1					0						
		MANEV.	0	-1/2	-1/2	-1/2	-1/2	0	0	-1	-1/2	0	0	1/2		
														0		
27	12B	PENALTY				1/2										
		MANEV.	+1/2	+1	-1/2	-1	+1/2	+1	+1	-1/2	1/2	+1/2	+1/2	-1/2		
														1 1/2		
28	7A	PENALTY														
		MANEV.	-1/2	+1/2	0	0	0	0	+1/2	0	-1/2	0	1/2	0		
														1 1/2		
29	12A	PENALTY			35						131	0				
		MANEV.	0	0	-1/2	-1/2	0	0	0	-1	-1			0		
														0		
30	180	PENALTY											1			
		MANEV.	-1/2	+1/2	0	+1/2	0	0	0	-1/2	+1/2	+1/2	-1/2	0		
														1		
														70 1/2		

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