

WESTERN RIDING - Pattern 1

SHOW: BSC 2024

CLASS: GOLDEN SERIES

DATE: 04/07/2024

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DD) or 0 Scores:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1 1/2 hrs.

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12			
1 278	PENALTY		1											1	67
	MANUV.	0	0	-1/2	0	0	0	-1/2	0	-1/2	0	0	-1/2		
2 240	PENALTY							1			1			2	70
	MANUV.	+1/2	0	0	+1/2	+1/2	0	0	0	0	+1/2	0	0		
3 39	PENALTY				1									1	67
	MANUV.	+1/2	0	0	-1/2	0	-1/2	0	-1/2	-1/2	0	0	-1/2		
4 65	PENALTY										1			1	67 1/2
	MANUV.	0	0	0	0	0	-1/2	0	0	0	0	-1/2	-1/2		
5 81	PENALTY														67
	MANUV.	0	0	0	-1/2	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	0		
6 35	PENALTY								3					3	62 1/2
	MANUV.	-1/2	0	0	-1/2	-1/2	-1/2	-1	0	-1	-1/2	0	0		
7 177	PENALTY				550										0
	MANUV.	0	0	0											
8 167	PENALTY		1					1						2	64
	MANUV.	0	0	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	0	-1	-1/2		

S. RUPENZER

JUDGE'S NAME (PRINTED):

S. Du

JUDGE'S SIGNATURE:

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- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
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- Duration of more than 1:14 min

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/ride team is scored between 0-100 points and automatically begins the run with a score of 75 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12			
9/122				1			11								
	PENALTY														
	MANUV.	0	0	+1/2	-1	0	0	-1	0	+1/2	0	0	0	3	
10/162									3						
	PENALTY														
	MANUV.	0	0	-1/2	0	0	0	0	-1	0	0	0	0	3	
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														
	PENALTY														
	MANUV.														

JUDGE'S NAME (PRINTED): S. BLANDNER

JUDGE'S SIGNATURE: S. Blandner

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- Duration of more than 1/4 hour

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
<small>Each horse/ridor team is scored between 0-100 points and automatically begins the run with a score of 70 points +1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, -1 Very Good, +1 1/2 Excellent</small>																
Maneuver Description		W. J. LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12			
9	121				1			1								
		0	0	0	-1/2	0	-1/2	-1	0	0	-1/2	0	0			
													2			
10	202			1					1	3						
		0	0	-1/2	0	0	0	-1/2	0	-1	0	0	0			
													5			

S. UOWIG
JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE: