

WESTERN RIDING - Level 1 - Pattern 1

SHOW: **BM**
CLASS: **Green**
DATE: **06/10/2025**

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biling, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10		
1	82	PENALTY												
		MANUV.	0	0	+1/2	+1	+1/2	+1/2	-1/2	+1/2	+1/2	0		73
2	20	PENALTY					1							
		MANUV.	-1/2	0	-1/2	0	-1/2	0	-1/2	0	0	0	1	67
3	203	PENALTY												
		MANUV.	0	0	0	0	0	0	0	+1/2	+1/2	0		71
4	47	PENALTY						1						
		MANUV.	0	0	0	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	1	66 1/2
5	180	PENALTY						1				3		
		MANUV.	0	-1/2	0	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	4	63
6	226	PENALTY			1	1	1	1		1	1			
		MANUV.	0	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	0	6	61
7	61	PENALTY								1				
		MANUV.	0	0	+1/2	+1/2	+1/2	0	0	-1/2	+1/2	0	1	70 1/2
8	240	PENALTY												
		MANUV.	0	-1/2	0	-1/2	-1/2	-1/2	0	0	0	0		68

HELGA HOMMEL

JUDGE'S NAME (PRINTED):

W. Wood

JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 1

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DO) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10		
9	268	PENALTY									1			
		MANUV.	-1/2	0	0	0	0	0	0	0	-1/2	0	1	68
10	201	PENALTY								31				
		MANUV.	0	0	0	0	+1/2	0	0	-1 1/2	0	-1/2	4	64 1/2
11	334	PENALTY				1								
		MANUV.	0	+1/2	0	-1/2	0	+1/2	0	+1/2	+1/2	0	1	70 1/2
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

HELGA HOMMEL

JUDGE'S NAME (PRINTED):

U. Wal

JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 1

SHOW: **BM**

CLASS: **Green**

DATE: **06-10-25**

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biling, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER SCORES												PENALTY	TOTAL	SCORE
W/O	#	Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10		
1	2	PENALTY												
		MANUV.	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2	0	0		74
2	20	PENALTY					1							
		MANUV.	0	-1/2	0	0	-1/2	0	-1/2	0	+1/2	0	1	68
3	203	PENALTY												
		MANUV.	0	0	0	0	0	+1/2	+1/2	+1/2	+1/2	0		72
4	47	PENALTY												
		MANUV.	0	0	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	-1/2		67
5	180	PENALTY						11				3		
		MANUV.	+1/2	-1/2	0	-1/2	-1/2	0	0	-1/2	0	-1/2	5	63
6	220	PENALTY				1		1						
		MANUV.	0	+1/2	0	-1/2	0	-1/2	0	0	0	-1/2	2	67
7	61	PENALTY								1				
		MANUV.	0	0	+1/2	0	+1/2	0	0	-1/2	0	0	1	69
8	240	PENALTY			1									
		MANUV.	+1/2	0	-1/2	0	+1/2	0	+1/2	0	-1/2	+1/2		70

JUDGE'S NAME (PRINTED): L Long

JUDGE'S SIGNATURE: [Signature]

WESTERN RIDING - Level 1 - Pattern 1

SHOW: **BM**
CLASS: **Green**
DATE: **06-18-25**

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biling, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Quarter of more than 1/4 turn

MANEUVER SCORES
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10		
9	208	PENALTY	1											
		MANUV.	-1/2	0	0	0	+1/2	0	0	0	-1/2	0	1	68 1/2
10	201	PENALTY								3				
		MANUV.	0	+1/2	0	0	+1/2	+1/2	0	-1	+1/2	0	3	68
11	234	PENALTY				1								
		MANUV.	+1/2	+1/2	0	0	-1/2	+1/2	+1/2	0	+1/2	0	1	71
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 1

SHOW: BM

CLASS: Green

DATE: 10.6.25

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10		
1	82	PENALTY												
		MANUV.	+1/2	+1	+1	+1/2	+1	+1/2	0	+1/2	+1/2	+1/2		76
2	20	PENALTY			1		1							
		MANUV.	+1/2	+1/2	-1/2	0	-1/2	0	0	0	0	0	2	68
3	203	PENALTY												
		MANUV.	0	0	+1/2	+1/2	0	0	0	0	+1/2	0		71 1/2
4	47	PENALTY												
		MANUV.	+1/2	0	0	0	0	0	0	-1/2	0	-1/2		69 1/2
5	180	PENALTY						1						
		MANUV.	+1/2	-1/2	0	0	0	-1/2	0	-1/2	-1/2	0	1	67 1/2
6	226	PENALTY			1	11	1	1		1	1			
		MANUV.	0	0	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	0	7	59
7	61	PENALTY								1				
		MANUV.	0	0	+1	+1/2	+1/2	+1/2	0	-1	0	0	1	70 1/2
8	240	PENALTY												
		MANUV.	+1/2	-1/2	0	0	0	0	0	0	0	0		70

P. Donarini

JUDGE'S NAME (PRINTED):

Donarini

JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 1

SHOW: **BM**

CLASS: **Green**

DATE: **10.6.25**

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver Description			1	2	3	4	5	6	7	8	9	10		
9	268	PENALTY	1								1			
		MANUV.	-1/2	0	0	0	0	0	0	0	-1/2	0	2	67
10	201	PENALTY								3				
		MANUV.	0	0	0	0	+1/2	+1/2	0	-1	0	0	3	67
11	334	PENALTY												
		MANUV.	+1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2		73
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

P. Donatini

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 1

SHOW: BM
CLASS: Green
DATE: 10.5.2025

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DO) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

MANEUVER SCORES												PENALTY TOTAL	SCORE	
W/O	#	Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X			S & B
Maneuver			1	2	3	4	5	6	7	8	9	10		
1	82	PENALTY												
		MANUV.	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2	0		74
2	20	PENALTY					1							
		MANUV.	0	0	0	+1/2	0	+1/2	0	+1/2	+1/2	0	1	71
3	203	PENALTY												
		MANUV.	0	0	0	0	0	0	0	0	0	+1/2	0	70 1/2
4	47	PENALTY						1						
		MANUV.	-1/2	0	0	-1/2	0	-1/2	0	-1/2	0	-1/2	1	66 1/2
5	180	PENALTY						1				3		
		MANUV.	0	0	-1/2	-1/2	0	-1/2	0	-1/2	0	-1/2	4	63 1/2
6	226	PENALTY			1	1								
		MANUV.	0	0	-1/2	-1/2	-1/2	0	0	0	0	0	2	66 1/2
7	61	PENALTY								1				
		MANUV.	0	0	+1/2	+1	+1/2	0	0	-1/2	+1/2	0	1	71
8	220	PENALTY			1									
		MANUV.	0	0	-1/2	0	-1/2	0	0	0	-1/2	0	1	67 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

WESTERN RIDING - Level 1 - Pattern 1

SHOW: **BM**
CLASS: **Green**
DATE: **10.5.2025**

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (log or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3: failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Duration of more than 1/4 turn

MANEUVER SCORES
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Maneuver Description	W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
		Maneuver	1	2	3	4	5	6	7	8	9	10		
9	268	PENALTY	1											
		MANUV.	-1	0	+1/2	0	0	0	0	0	-1/2	0	2	66
10	269	PENALTY								3				
		MANUV.	0	0	-1/2	-1/2	0	+1/2	0	-1	0	0	3	65 1/2
11	534	PENALTY				1								
		MANUV.	+1/2	0	0	-1/2	-1/2	0	0	+1/2	+1/2	0	1	69 1/2
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												
		PENALTY												
		MANUV.												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: